

1. Objective: To ensure there is equity in the schedule, teams will be ranked during the season to be seeded into the AA Provincial Format outlined in the AA Provincial Technical Manual.
2. The ranking period will begin no earlier than the third week of November and end a minimum of 10 days prior to the start of the AA Provincial Championships. There will be two ranking release dates during the season and a date for final submissions outlined on the [Ringette Alberta AA website](#) and updated prior to the beginning of each current playing season. The ranking period will include:
 - a. **League games:**
 - i. Black Gold League: Session 2
 - ii. Chinook League: Games on or after December 1
 - b. **Tournament games:**
 - i. All Ringette Alberta sanctioned Tournament games occurring during the ranking period involving two Alberta AA teams.
 - c. **Exhibition games will not be considered for rankings unless:**
 - i. Written request is made to Ringette Alberta prior to the date of the scheduled exhibition game and approved by both teams.
 - ii. All Ringette Alberta policies, including affiliation, are followed
 - iii. Two properly ranking officials for the division are scheduled
 - iv. Game is scheduled within the ranking period
 - d. **Black out dates:**
 - i. December 24 thru January 1 inclusive
 - ii. Will be applied to games (league or tournament) that fall within the scheduled Competition and Travel periods of the following events, where a team has one or more athlete(s) appearing on the roster:
 - I. World Ringette Championships
 - II. Canada Winter Games
 - III. Alberta Winter Games
 - iii. Teams may submit to Ringette Alberta for consideration of an additional black out date/period. The submission must be made prior to date of the scheduled date/period, with appropriate time to review and respond. If black out is approved, both teams will be notified prior to competition.
3. Score Submissions
 - a. Ringette Alberta will pull game results from the www.ringetteabgames.com website for League and Tournament games.
 - i. Teams are responsible for reviewing and verifying the results posted to ensure accuracy and correct errors as soon as possible.
 - ii. Errors should be reported to the governing body of the event – league games to the applicable league, and tournament games to the tournament organizers.
 - b. Teams will be responsible for submitting game scores/game sheets for pre-approved exhibition games only. Both teams should be copied on the email sent to bronwen@ringettealberta.com.

4. Ranking Procedure

- a. All games as outlined in section 2 above will be considered.
 - i. **EXCEPT:** in the event a team has played the same opponent more than 3 times during the eligible ranking period, only the three most recent games will be factored.
 - ii. **EXCEPT:** a game forfeited or canceled will not be considered a win or loss for either team.
- b. Maximum goal differential of 7 will be applied to all games.
- c. Teams will be ranked based on Win %.
 - i. 2 Points for a Win (in regulation or overtime)
1 Point for a Tie (shootout win/loss will be recorded as a tie)
0 Points for a Loss (in regulation or overtime)
 - ii. Win % is calculated: Total Points accumulated divided by Total Points possible (# of games included x 2 possible points per game) = Win % (Score out of 1)

Team	GP	Win	Tie	Loss	Points	Win %	Rank
Yellow	7	3	1	3	7	0.5	3
Red	6	3	1	2	7	0.583	2
Blue	8	2	0	6	4	0.25	4
Green	7	5	0	2	10	0.714	1

- iii. In the event of a tie for Win %, the Provincial Championships Technical Manual's tiebreaker section will be applied.